# Magic Math

Espen Slettnes

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BERKELEY MATH CIRCLE

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Problem

For  $n \in \mathbb{N}$ , prove that it's impossible to partition a complete graph on n + 1 vertices into less than n complete bipartite graphs.

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Suppose that 101 players compete in several rounds of a game.

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simulates all pairs of people that face off against each other!

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simulates all pairs of people that face off against each other! So if the players are  $x_1, x_2, \ldots, x_{101}$  and every pair faces off once, terms such as these must sum to  $\sum_{i < j} x_i x_j$ .

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$$\sum_{\text{round}} \text{ terms like } (a+b+c)(x+y+z) = \sum_{i < j} x_i x_j = \frac{1}{2} \sum_{i \neq j} x_i x_j$$
$$= \left( \sum x_i x_j - \sum_{i=j} x_i x_j \right) / 2$$
$$= \left( \left( \sum x_i \right)^2 - \sum x_i^2 \right) / 2$$

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Observations:

► 
$$f(0) = f(0+0) = f(0) + f(0)$$
, so  $0 \mapsto 0$ 

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Every element of T is a sum of multiples of  $\mathbf{e}_i$ !

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So aren't we done?

$$\begin{bmatrix} 0.9 \end{bmatrix} = 0 \\ \begin{bmatrix} 0.99 \end{bmatrix} = 0 \\ \begin{bmatrix} 0.999 \end{bmatrix} = 0 \\ \vdots \\ \begin{bmatrix} 0.999 \dots \end{bmatrix} = 0$$

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Wait no! 
$$|0.999...| = |1| = 1!$$

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Cannot induct infinitely! Only true if finitely many nonzero terms!

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This becomes 4f((0, 0, 1, 2, 4, ...)), 8f((0, 0, 0, 1, 2, ...)), etc!

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This becomes 4f((0, 0, 1, 2, 4, ...)), 8f((0, 0, 0, 1, 2, ...)), etc! But if  $f(\mathbf{x})$  is divisible by every power of two, there's only one thing it can be...

#### Problem

Let T be the set of sequences of integers. Suppose there is a function  $f : T \to \mathbb{Z}$  with these properties:

• f is additive, so for any  $\mathbf{a}, \mathbf{b} \in T$ ,  $\mathbf{a} + \mathbf{b} \mapsto f(\mathbf{a}) + f(\mathbf{b})$ ,

▶  $\forall i \in \mathbb{N}$ ,  $\mathbf{e}_i \mapsto 0$ , where  $\mathbf{e}_i$  has  $i^{th}$  term 1 but all other terms 0. Prove that for any  $\mathbf{x} \in T$ ,  $\mathbf{x} \mapsto 0$ .

So if we cannot prove for all  $\mathbf{x} \in \mathcal{T}$  yet, maybe we should try to find more  $\mathbf{x}$  that map to 0. Let's try  $\mathbf{x}$  being the powers of 2.

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For any sequence **x** with increasing gcd,  $f(\mathbf{x})$  must be divisible by larger and larger numbers, so must be 0.

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For any sequence  $\mathbf{x}$  with increasing gcd,  $f(\mathbf{x})$  must be divisible by larger and larger numbers, so must be 0. What about  $\mathbf{x}$  in general?

$$\mathbf{x} = (x_1, x_2, x_3, \ldots)$$

We will write  $\mathbf{x}$  as a sum of sequences we now know map to zero, by using the powers of 2 and 3.

#### Problem

Let T be the set of sequences of integers. Suppose there is a function  $f : T \to \mathbb{Z}$  with these properties:

• f is additive, so for any  $\mathbf{a}, \mathbf{b} \in T$ ,  $\mathbf{a} + \mathbf{b} \mapsto f(\mathbf{a}) + f(\mathbf{b})$ ,

▶  $\forall i \in \mathbb{N}$ ,  $\mathbf{e}_i \mapsto 0$ , where  $\mathbf{e}_i$  has  $i^{th}$  term 1 but all other terms 0. Prove that for any  $\mathbf{x} \in T$ ,  $\mathbf{x} \mapsto 0$ .

Because  $2^i$  and  $3^i$  are relatively prime, by Bezout's lemma,  $x_i$  can be written in the form  $a_i 2^i + b_i 3^i$ . Then,

$$f(\mathbf{x}) = f((a_12^1 + b_13^1, a_22^2 + b_23^2, a_32^3 + b_33^3, \dots))$$
  
=  $f((a_12^1, a_22^2, a_32^3, \dots)) + f((b_13^1, b_23^2, b_33^3, \dots))$   
=  $0 + 0 = 0$ ,

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as desired!

<sup>&</sup>lt;sup>1</sup>meaning the number such that 50% of the time, the distance is less.

Problem

Given two uniformly random points on the perimeter of a regular 2022-gon of unit area,

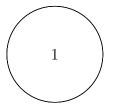
<sup>1</sup>meaning the number such that 50% of the time, the distance is less.

Problem

<sup>&</sup>lt;sup>1</sup>meaning the number such that 50% of the time, the distance is less.

Problem

Given two uniformly random points on the perimeter of a regular 2022-gon of unit area, what's the median value<sup>1</sup> of their distance?



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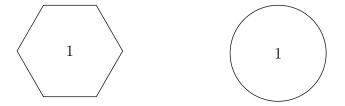


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Problem

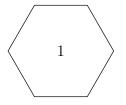
Given two uniformly random points on the perimeter of a regular hexagon of unit area, what's the median value<sup>1</sup> of their distance?



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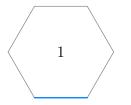
Problem



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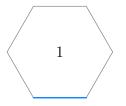


Assume A is on the bottom

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<sup>&</sup>lt;sup>1</sup>meaning the number such that 50% of the time, the distance is less.

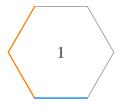
#### Problem



- Assume A is on the bottom
- B has an equal chance of being on top or on bottom, so those cancel out

<sup>&</sup>lt;sup>1</sup>meaning the number such that 50% of the time, the distance is less.

#### Problem

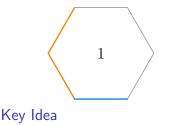


- Assume A is on the bottom
- B has an equal chance of being on top or on bottom, so those cancel out
- Assume *B* is on left

<sup>&</sup>lt;sup>1</sup>meaning the number such that 50% of the time, the distance is less.

#### Problem

Given two uniformly random points on the perimeter of a regular hexagon of unit area, what's the median value<sup>1</sup> of their distance?



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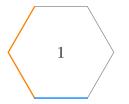
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Assume *B* is on left

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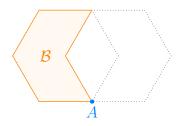
#### Key Idea

<sup>&</sup>lt;sup>1</sup>meaning the number such that 50% of the time, the distance is less.

#### Problem

Given two uniformly random points on the perimeter of a regular hexagon of unit area, what's the median value<sup>1</sup> of their distance?

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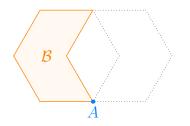
<sup>&</sup>lt;sup>1</sup>meaning the number such that 50% of the time, the distance is less.

#### Problem

Given two uniformly random points on the perimeter of a regular hexagon of unit area, what's the median value<sup>1</sup> of their distance?

#### Key Idea

Look in one point's frame of reference!



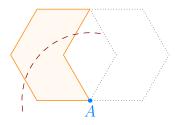
► *B* is uniformly distributed across region *B* 

<sup>&</sup>lt;sup>1</sup>meaning the number such that 50% of the time, the distance is less.

#### Problem

Given two uniformly random points on the perimeter of a regular hexagon of unit area, what's the median value<sup>1</sup> of their distance?

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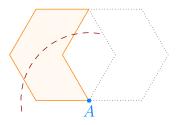
- B is uniformly distributed across region B
- Circle bisects region  $\mathcal{B}$

<sup>&</sup>lt;sup>1</sup>meaning the number such that 50% of the time, the distance is less.

#### Problem

Given two uniformly random points on the perimeter of a regular hexagon of unit area, what's the median value<sup>1</sup> of their distance?

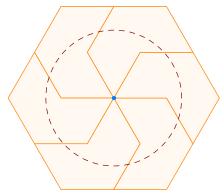
#### Key Idea



- B is uniformly distributed across region B
- Circle bisects region  ${\cal B}$
- Inner half looks like a puzzle piece...

<sup>&</sup>lt;sup>1</sup>meaning the number such that 50% of the time, the distance is less.

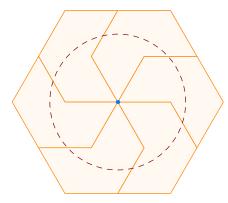
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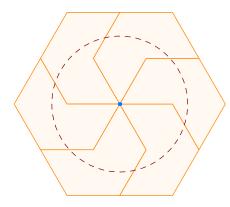
#### Problem



- ► *B* is uniformly distributed across region *B*
- Circle bisects region  $\mathcal{B}$
- Inner half looks like a puzzle piece...
- Hexagon has area 4

<sup>&</sup>lt;sup>1</sup>meaning the number such that 50% of the time, the distance is less.

#### Problem

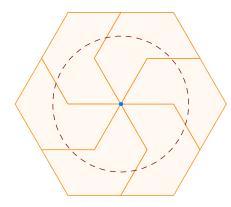


- B is uniformly distributed across region B
- Circle bisects region  $\mathcal{B}$
- Inner half looks like a puzzle piece...
- Hexagon has area 4
- Circle has area 2

<sup>&</sup>lt;sup>1</sup>meaning the number such that 50% of the time, the distance is less.

#### Problem

Given two uniformly random points on the perimeter of a regular hexagon of unit area, what's the median value<sup>1</sup> of their distance?



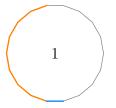
- B is uniformly distributed across region B
- Circle bisects region  $\mathcal{B}$
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- Hexagon has area 4

• 
$$\pi r^2 = 2, r = \sqrt{\frac{2}{\pi}}$$

<sup>1</sup>meaning the number such that 50% of the time, the distance is less.

#### Problem

Given two uniformly random points on the perimeter of a regular 2022-gon of unit area, what's the median value<sup>1</sup> of their distance?



- Assume A is on the bottom
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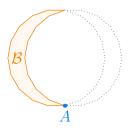
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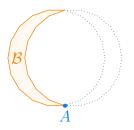
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Given two uniformly random points on the perimeter of a regular hexagon of unit area, what's the median value<sup>1</sup> of their distance?

#### Key Idea

Look in one point's frame of reference!



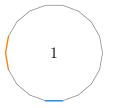
 Issue: B isn't uniformly distributed across region B

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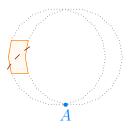
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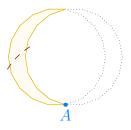
- B is uniformly distributed across region B
- Circle bisects region  $\mathcal{B}$
- Inner half was supposed to look like a puzzle piece...

<sup>&</sup>lt;sup>1</sup>meaning the number such that 50% of the time, the distance is less.

#### Problem

Given two uniformly random points on the perimeter of a regular 2022-gon of unit area, what's the median value<sup>1</sup> of their distance?

#### Key Idea

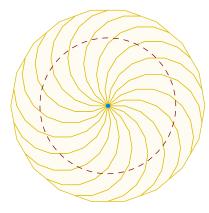


- B is uniformly distributed across region B
- Circle bisects region  $\mathcal{B}$
- Inner half was supposed to look like a puzzle piece...
- Add the same to both sides!

<sup>&</sup>lt;sup>1</sup>meaning the number such that 50% of the time, the distance is less.

#### Problem

Given two uniformly random points on the perimeter of a regular hexagon of unit area, what's the median value<sup>1</sup> of their distance?



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- 2022-gon has area 4
- Circle has area 2

• 
$$\pi r^2 = 2, r = \sqrt{\frac{2}{\pi}}$$

<sup>1</sup>meaning the number such that 50% of the time, the distance is less.

# Thank you!

Magic Math

Espen Slettnes

May 7, 2023



BERKELEY MATH CIRCLE

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